Meet code. Enabling a new generation of designers

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Design tools suck

Code is better

Design tools are kinda not always the best tool for the job

Code is sometimes just a way better tool for the job

Imagine this...

Can we do this?

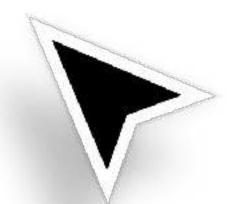
We design in a simulation.



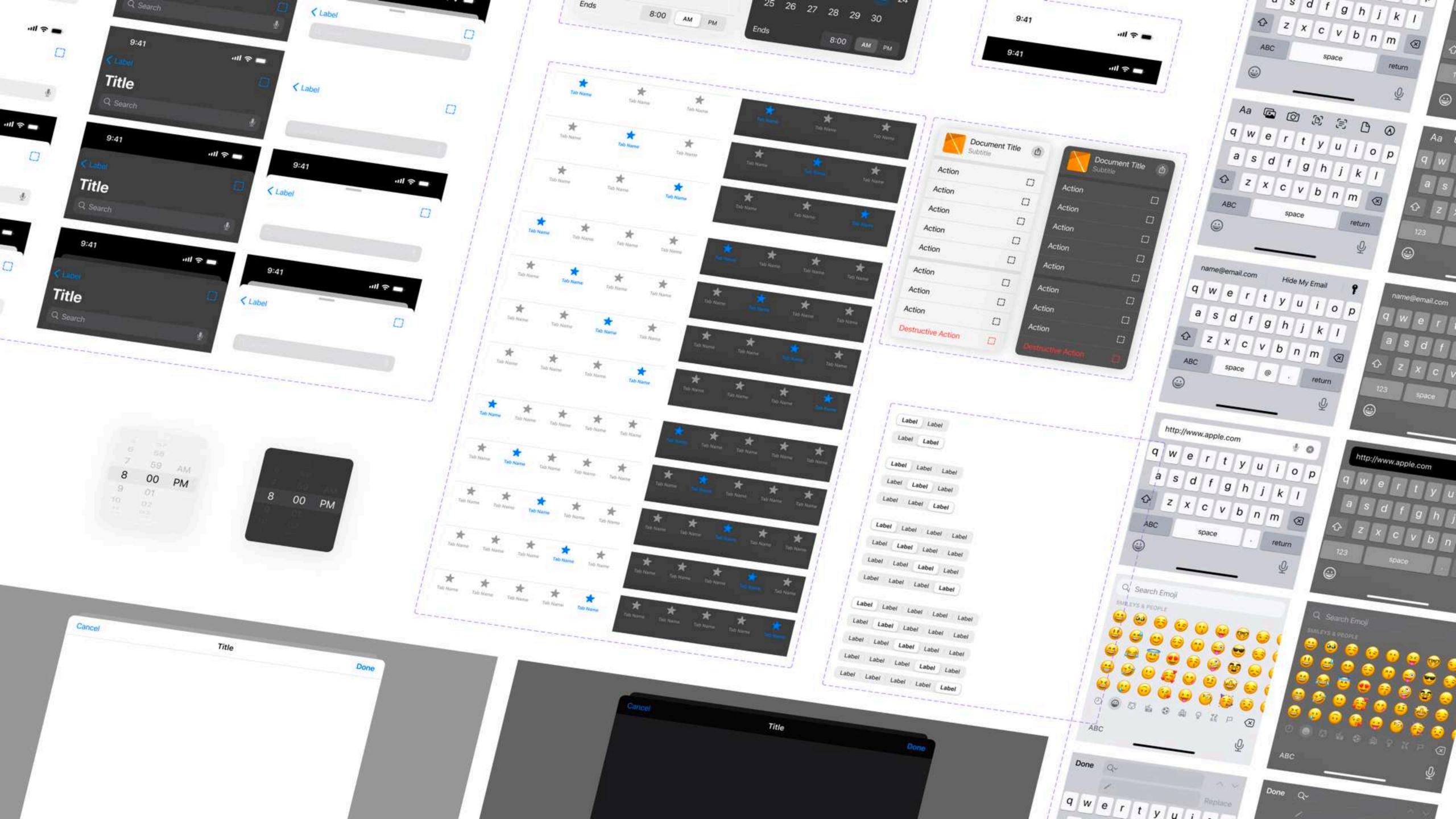




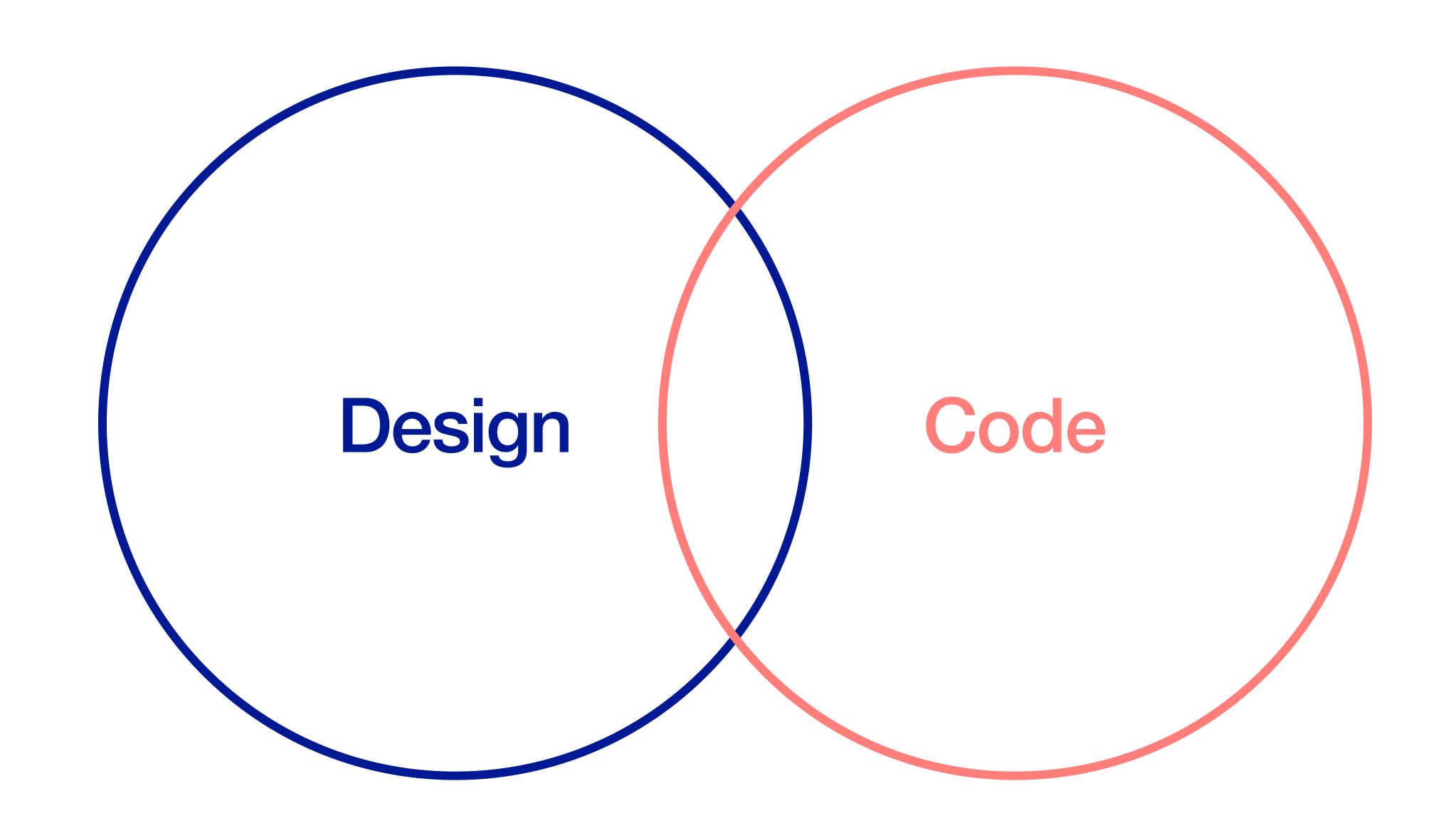
We design in a simulation.







Interface Design is 100% simulation



This is a big problem. And it's only getting bigger.

New Technologies

Augmented Reality Artificial Intelligence Immersive Experiences

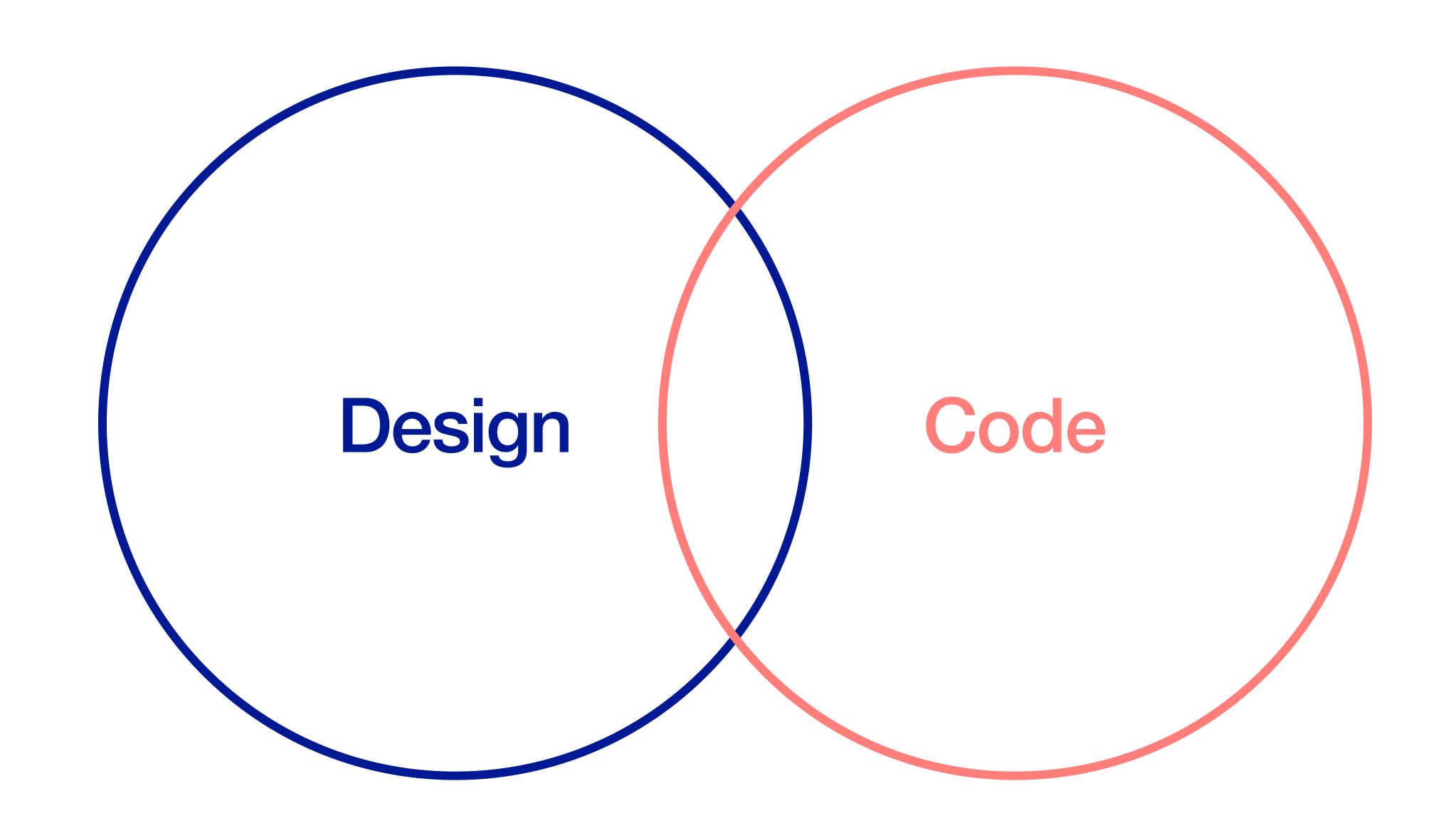
Keep caring about the details

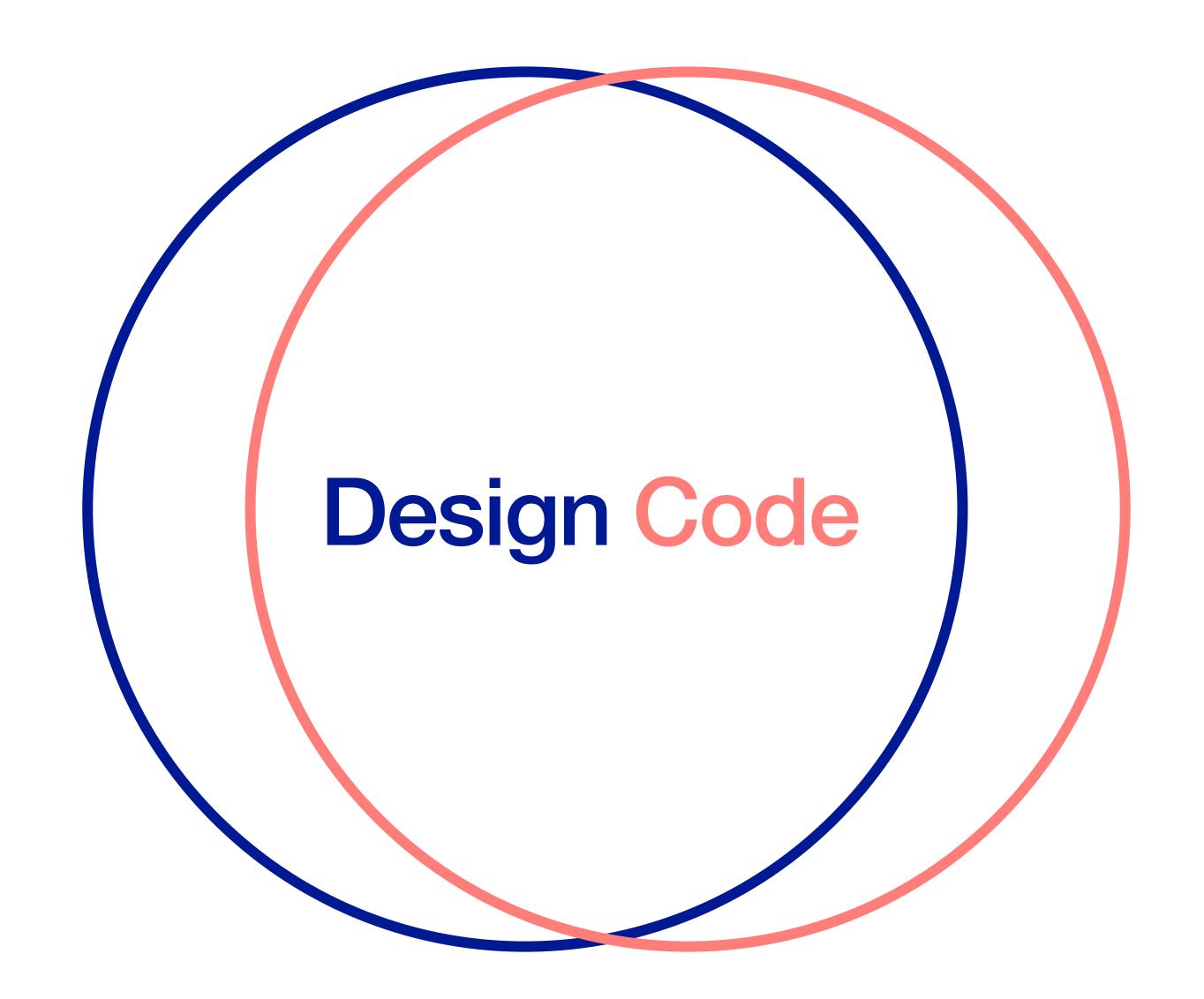
Great Experiences Accurate Implementation

The gap will increase

Common Understanding Collaboration Handover Rituals

We need to prepare for the future





Introducing. Our new design tool.



We go from this





//To this

Code is not that different

Everything is a Rectangle

Everything is a View

View() View{} View() {

Text("Hello World")

Hello World

Image("hav_kamal_cover")



```
VStack(spacing: 8) {
content
```

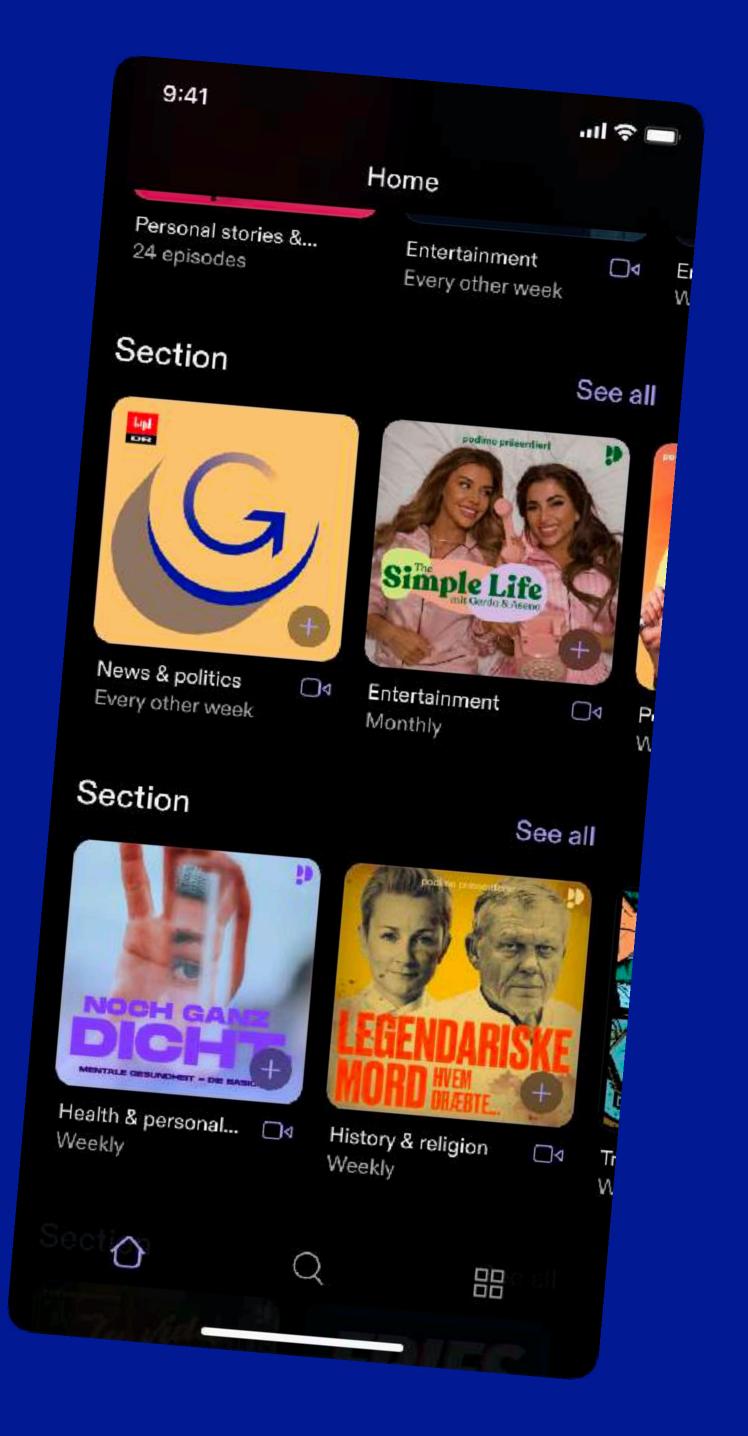
Auto layout —

↓ → ↩

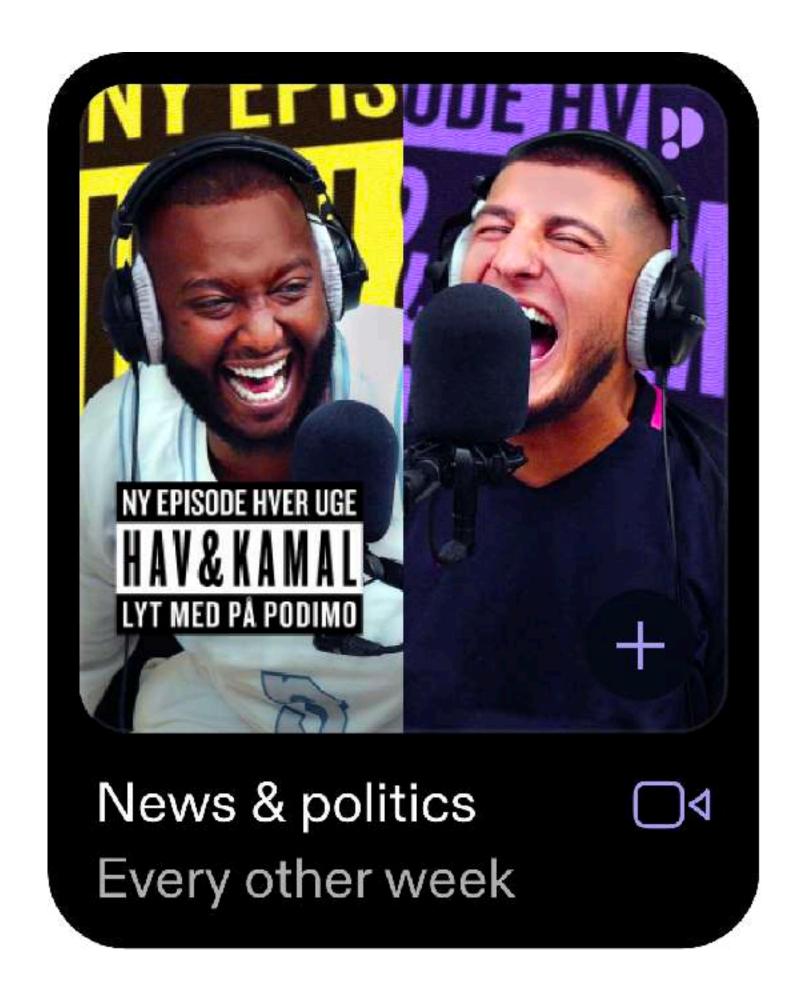
□ 8

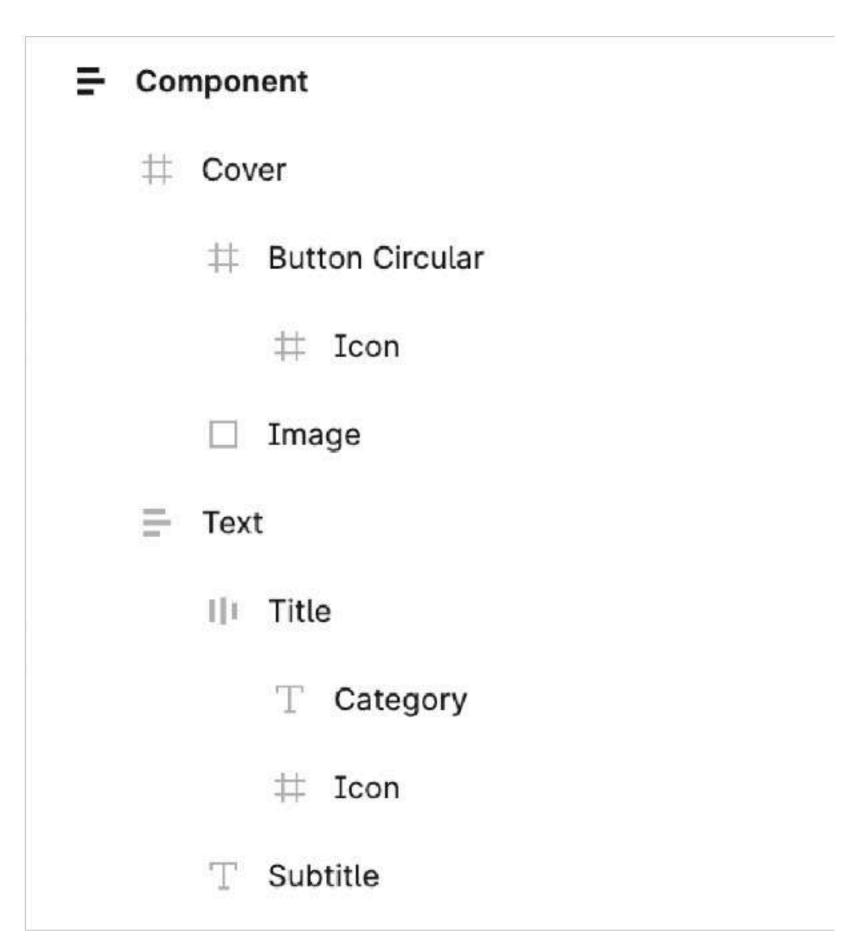
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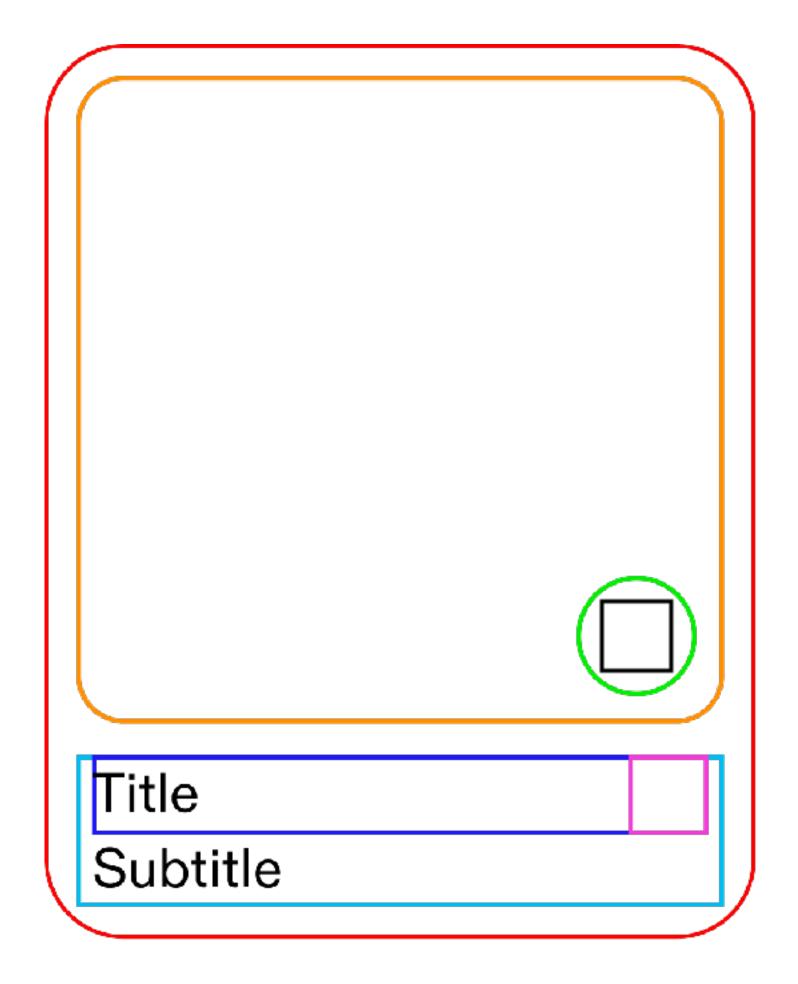
Let's build an app



Custom Component







```
VStack{
   ZStack{
      Image("Cover")
      Button{
         Image("icon.add")
   VStack{
       HStack{
         Text("Subtitle")
         Image("icon.video")
       Text("Subtitle")
```

Figma

Code

```
Component
   # Cover
        Button Circular
         # Icon
      Image
     Text 🔵
      III Title
         T Category
         # Icon |
        Subtitle
```

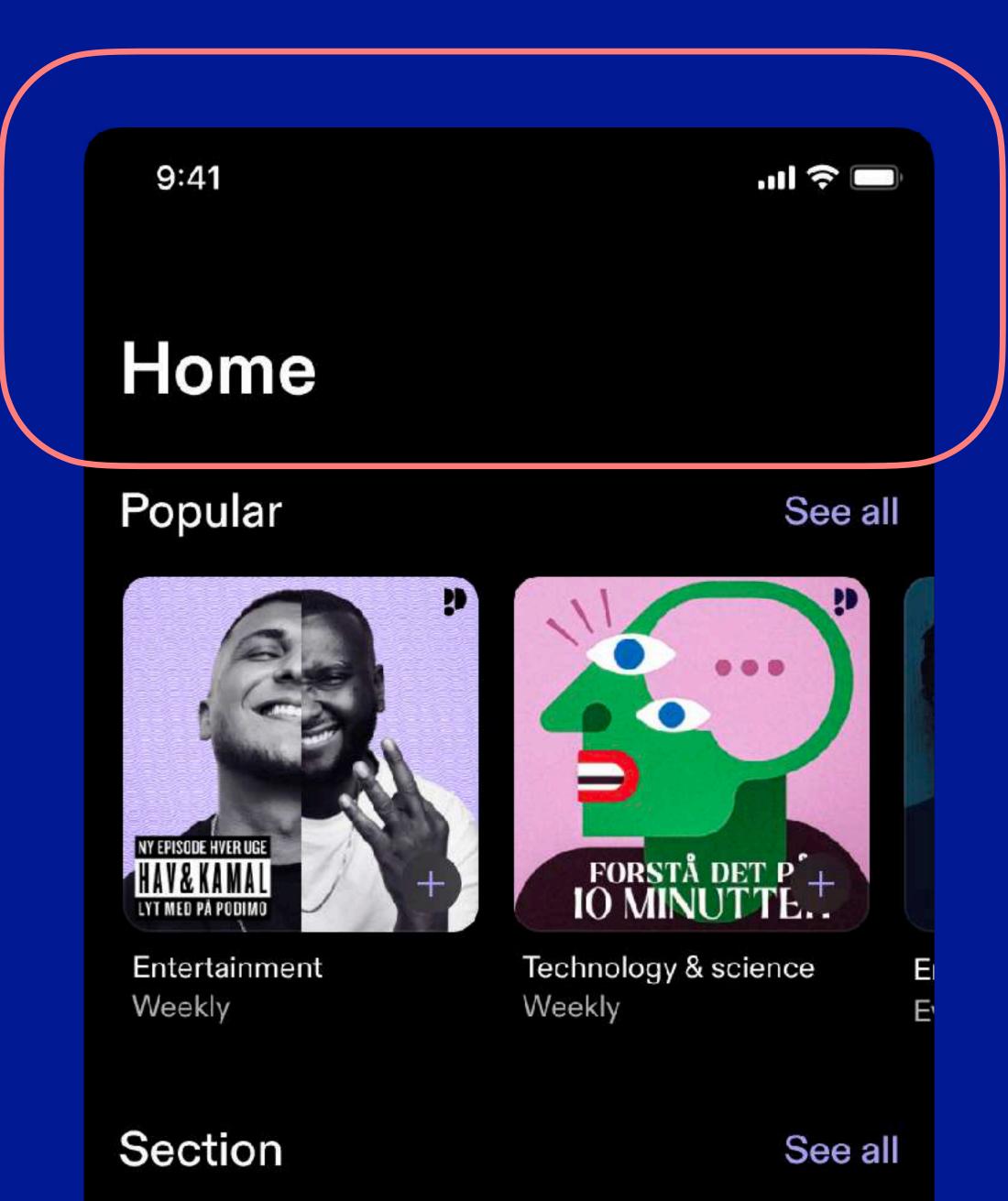
```
VStack{
   ZStack{
      Image("Cover")
      Button{
         Image("icon.add")
   VStack{
       HStack{
         Text("Subtitle")
         Image("icon.video")
       Text("Subtitle")
```

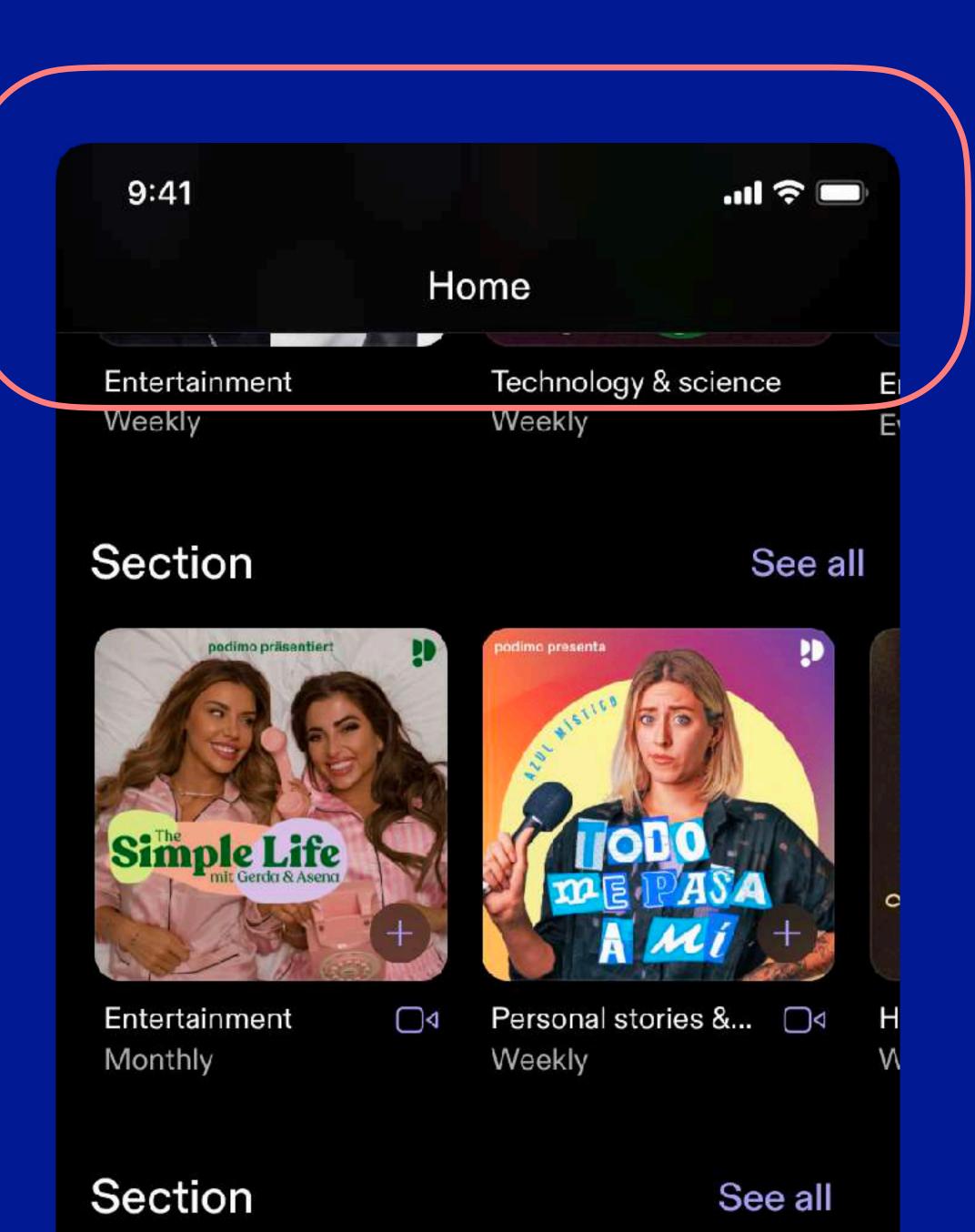
Custom View – Gridltem

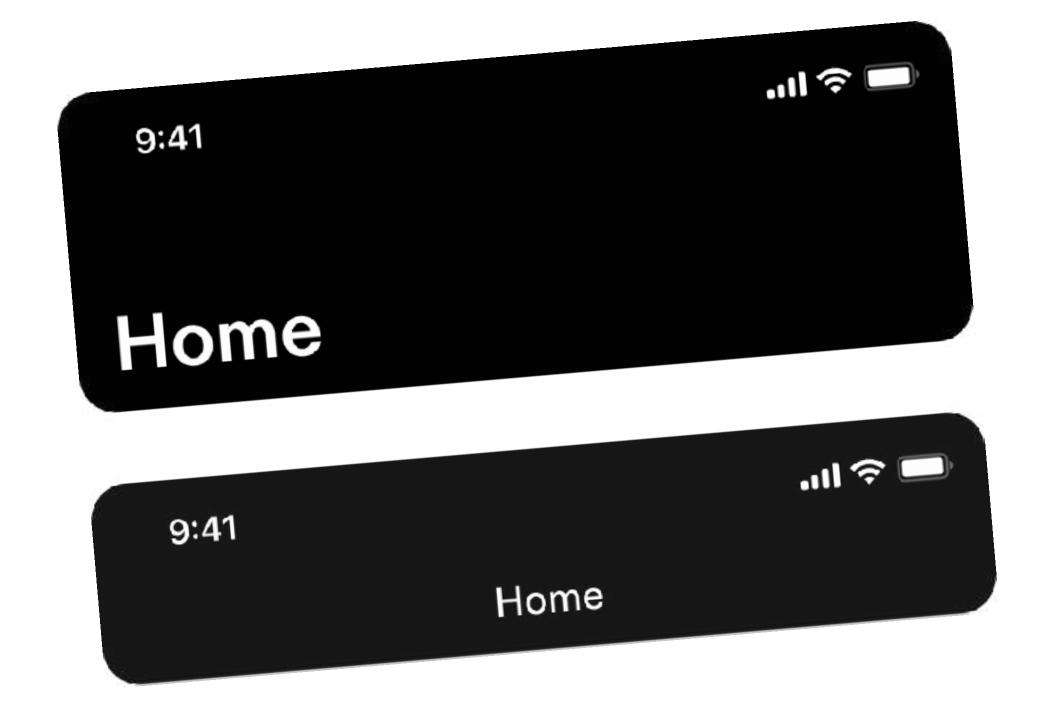


```
GridItem(
   image: "file name",
   title: "Text",
   subtitle: "Text"
)
```

Navigation Bar







NavigationStack{

```
ScrollView{
  VStack{
    Section()
    Section()
    Section()
.navigationTitle("Home")
```

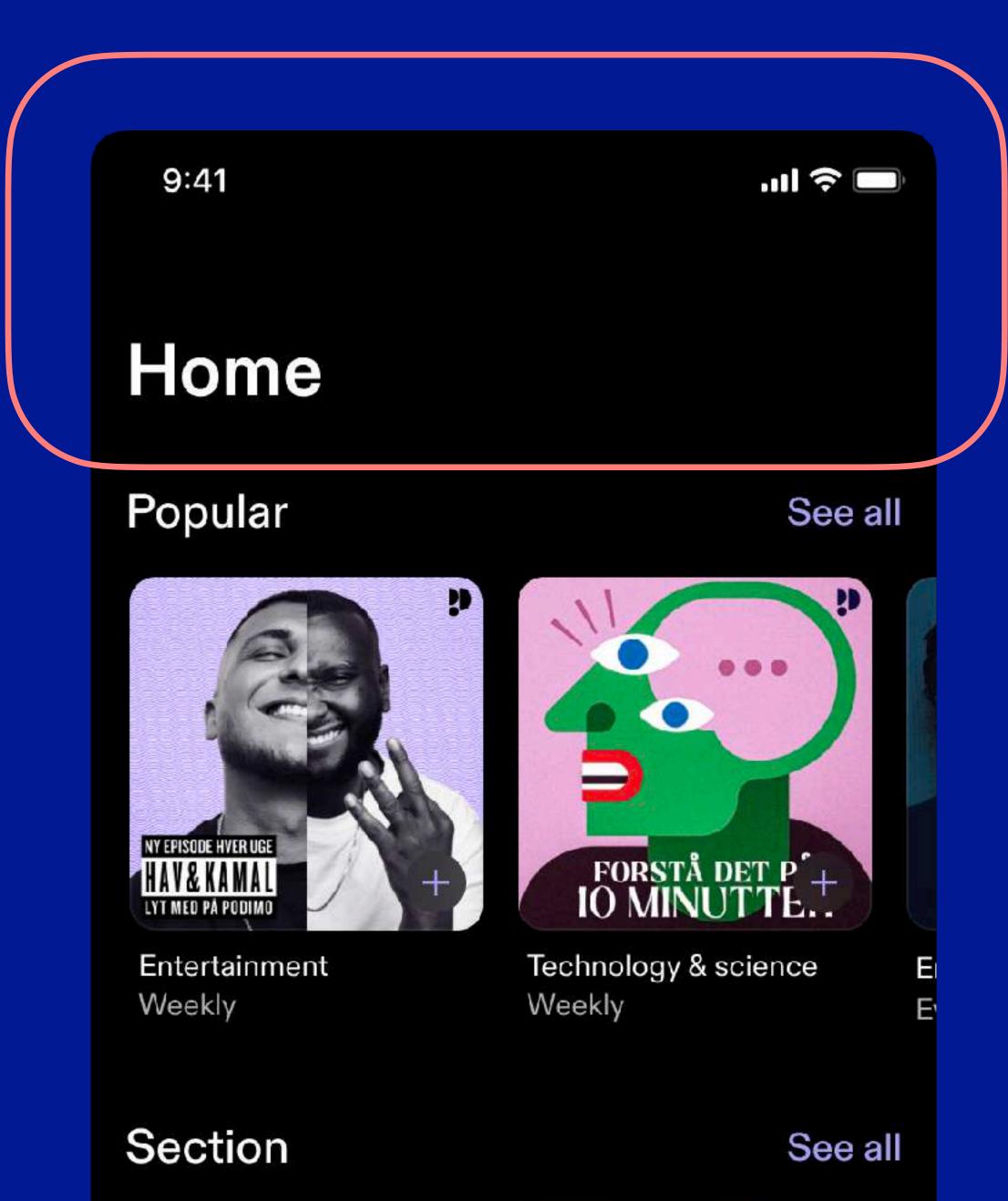
```
9:41

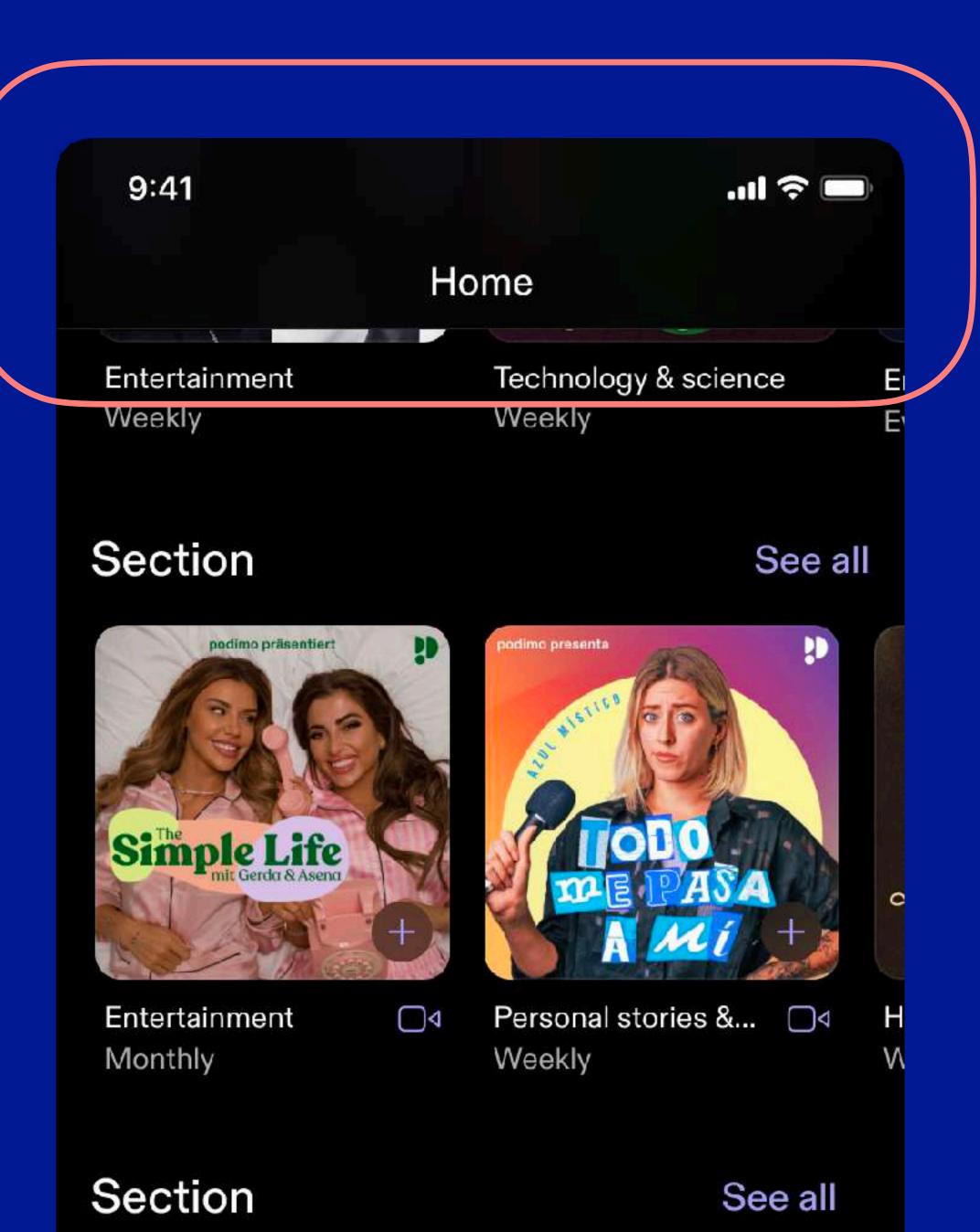
Home

9:41

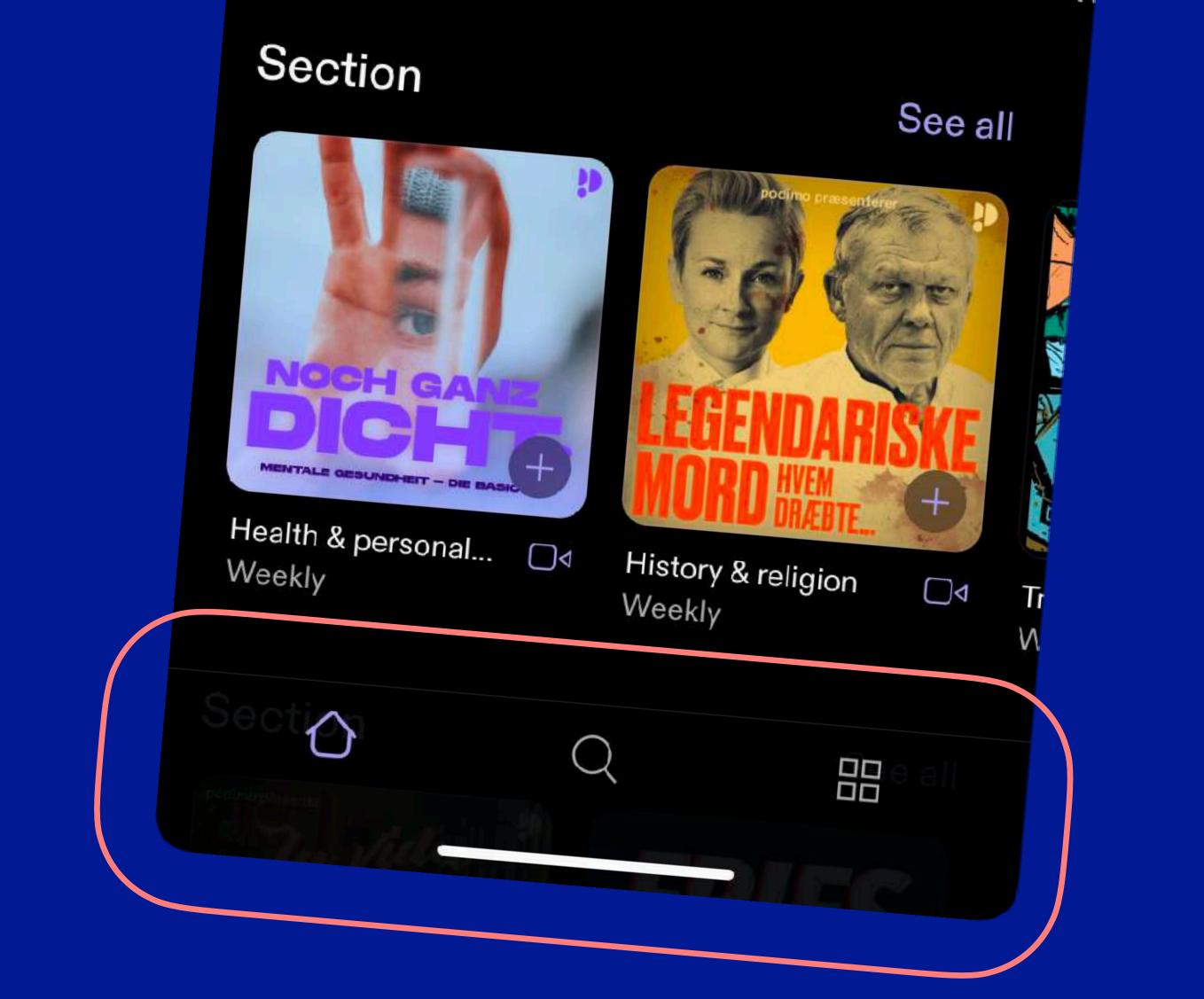
Home
```

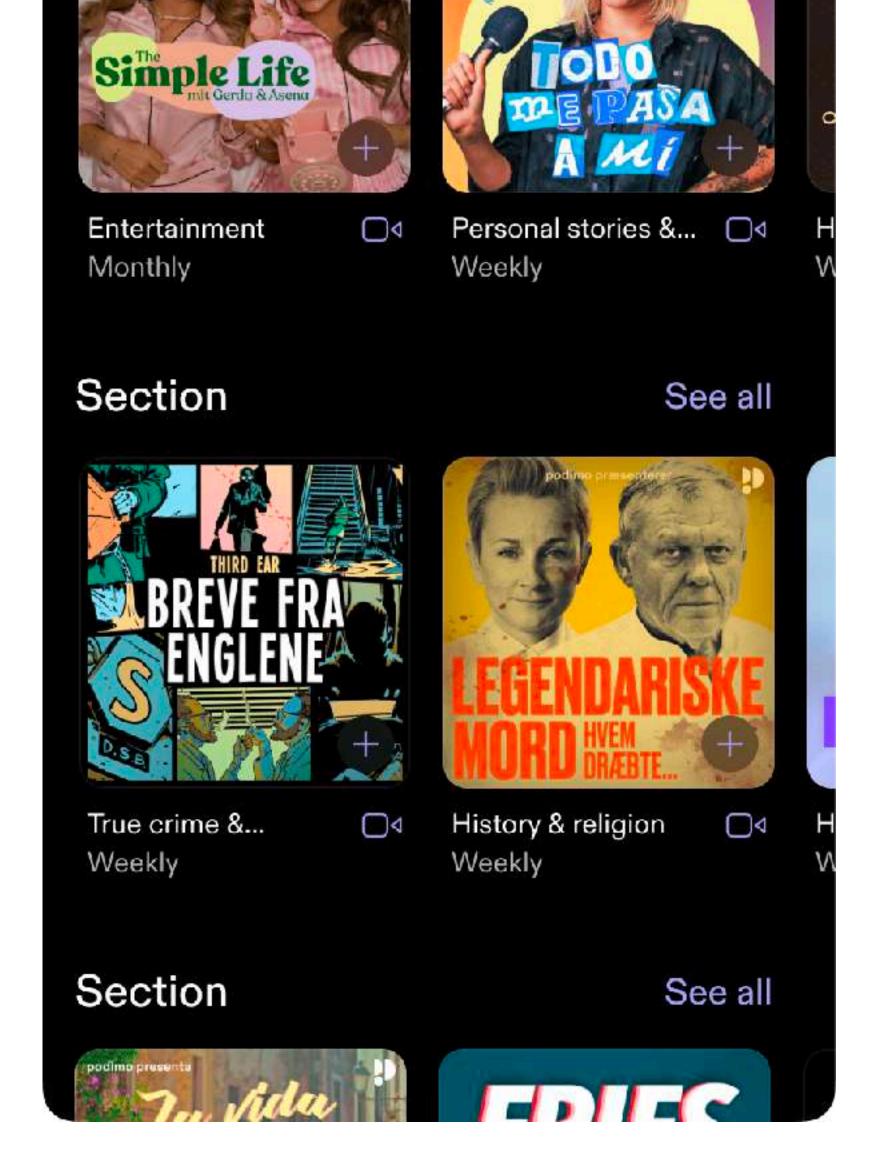
```
NavigationStack{
  ScrollView{
    VStack{
      Section()
      Section()
      Section()
  .navigationTitle("Home")
```



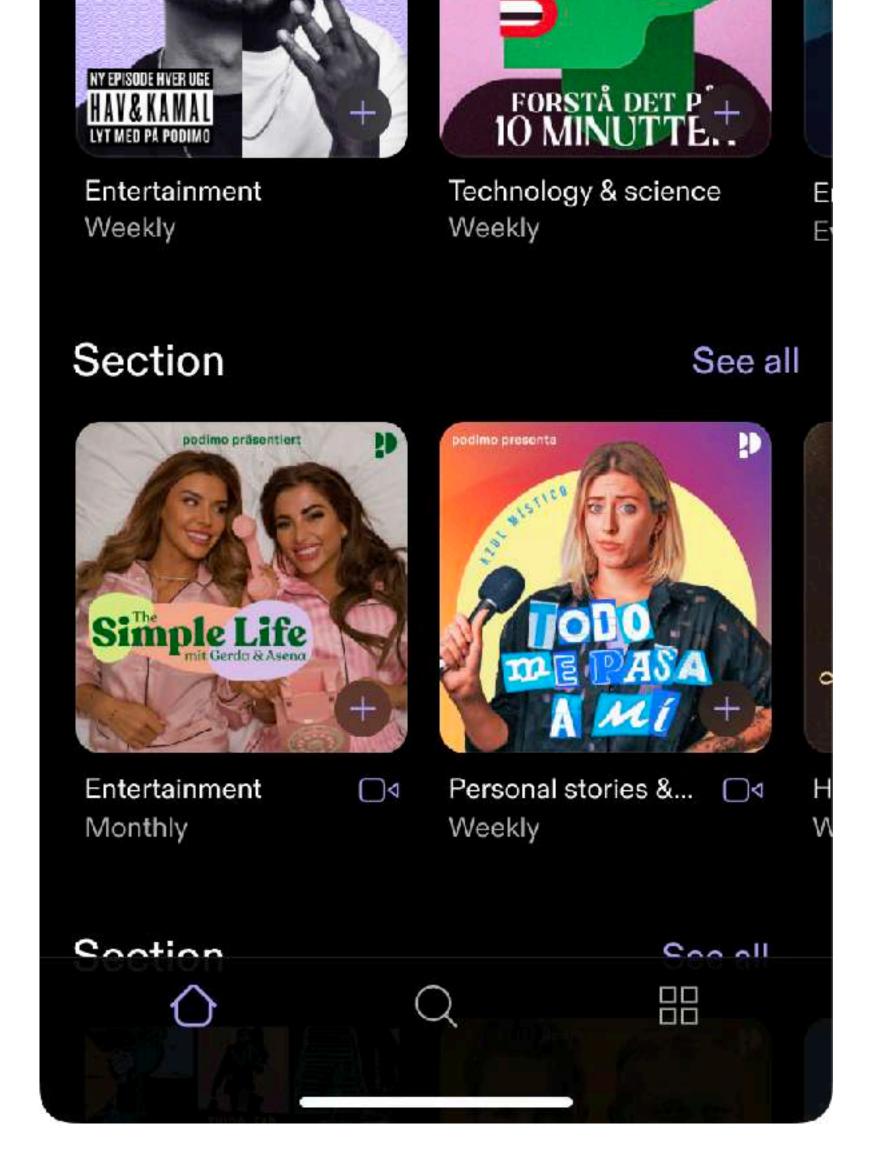


Tao Bar



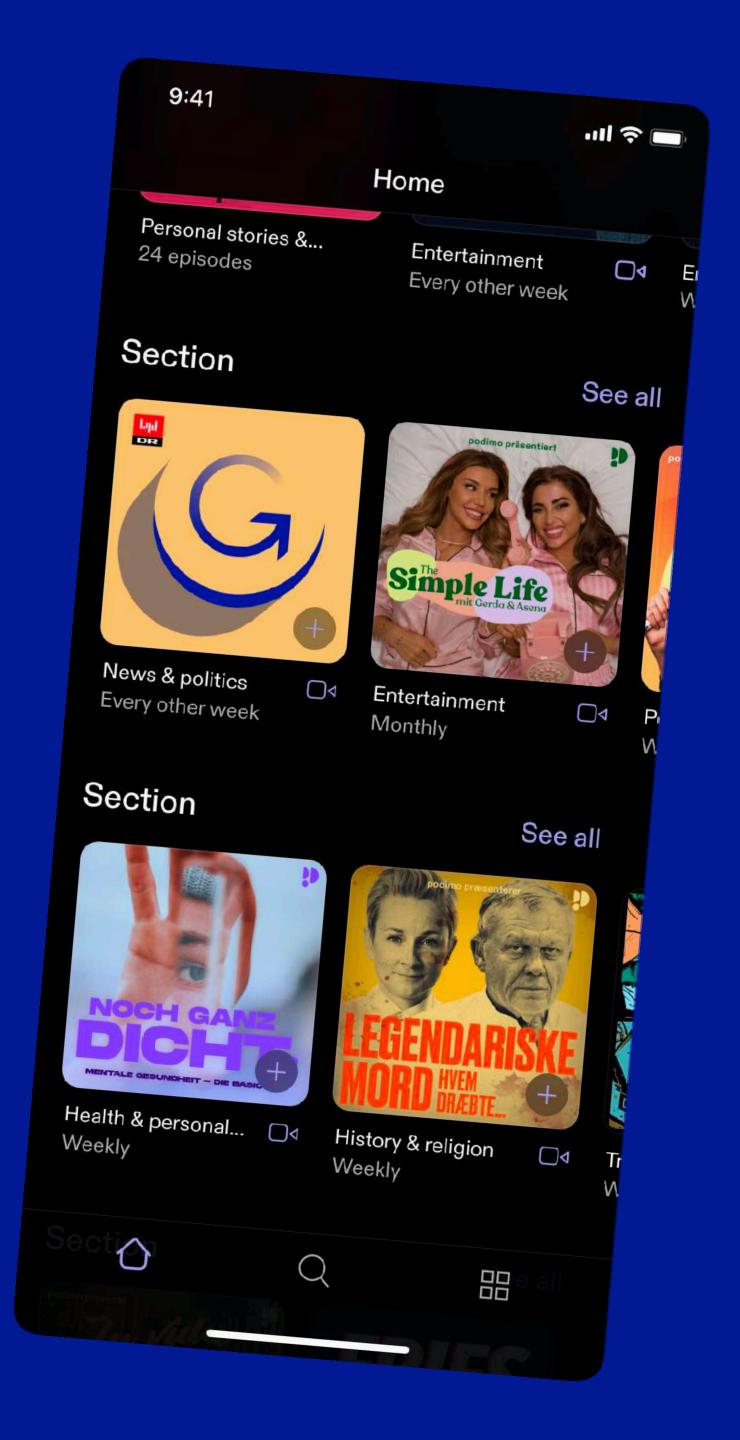


```
TabView{
   HomeView()
   SearchView()
   LibraryView()
}
```



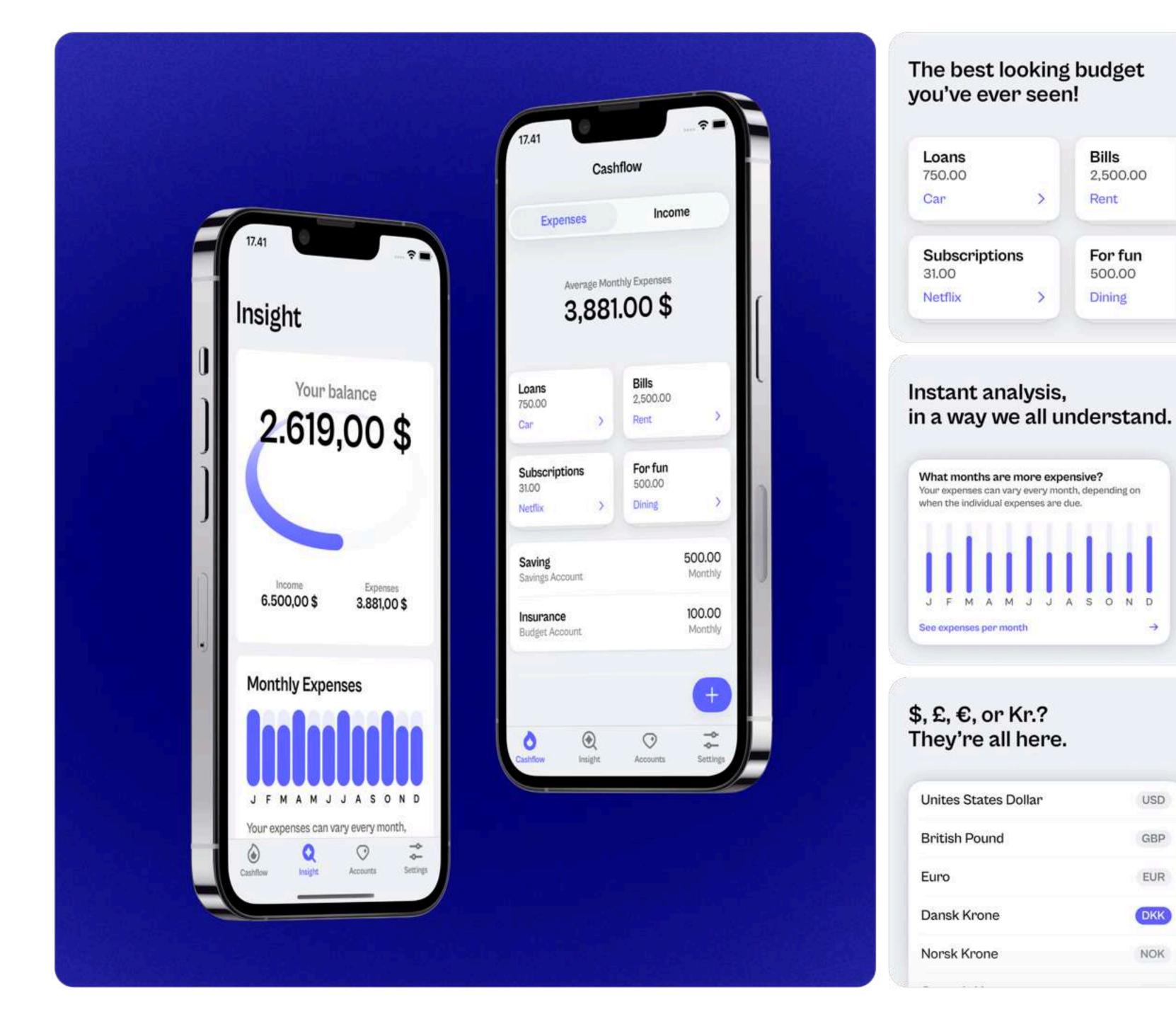
```
TabView{
  HomeView()
    .tabItem{
      Image("icon.home")
  SearchView()
    .tabItem{
      Image("icon.search")
  LibraryView()
    .tabItem{
      Image("icon.library")
```

That's it! We built an app.



How far can we take it?

Cirka Budget & Tracking cirka.app



Bills

Rent

2,500.00

For fun 500.00

Dining

USD

GBP

EUR

Should everything happen in code?

Is a hammer the best tool for everything?

UXRUX UI

DEV QA PIV

Design in code is coming.

Thank you!

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